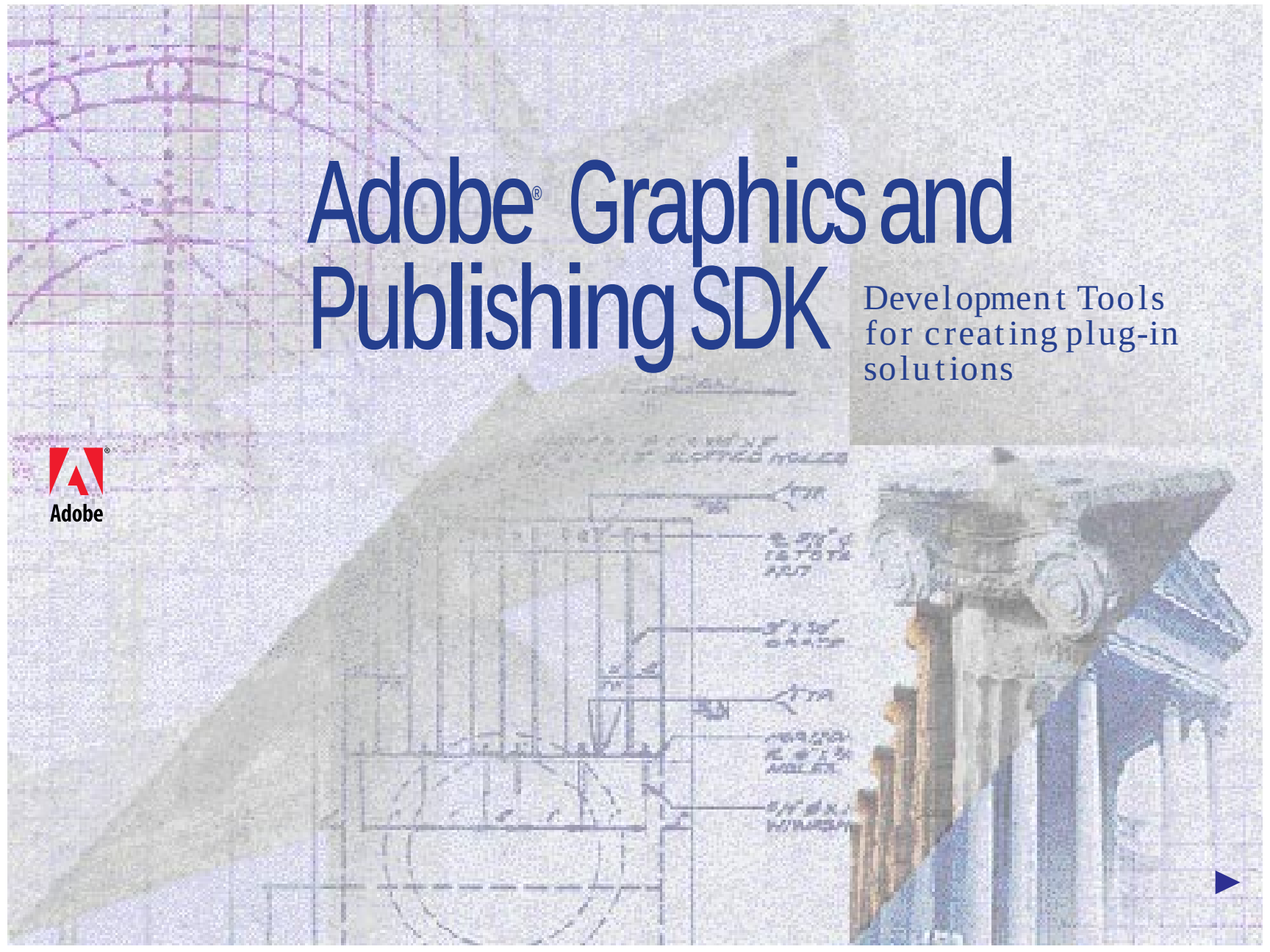
Adobe® Graphics and Publishing SDK

Development Tools for creating plug-in solutions

Adobe



Welcome to the Adobe Graphics and Publishing Software Development Kit CD

Building the best applications requires the right tools. This CD contains everything you need to develop Adobe plug-ins—reference materials, technical notes, sample code and software. You'll also find marketing information, support options, and Adobe Developers Association newsletters.

Use these tools as the blueprint for your own ideas.

Adobe

Click here to go to the SDK Main Menu. For navigation tips, go to the next page.

Exploring the Adobe Graphics and Publishing Software Development Kit

Use the following toolbar buttons explained below to navigate this CD. To go directly to a particular section, click on the section's link (●).

To return to the previous menu after opening a technical document file on the CD, use the close box in the upper left corner of the document window.

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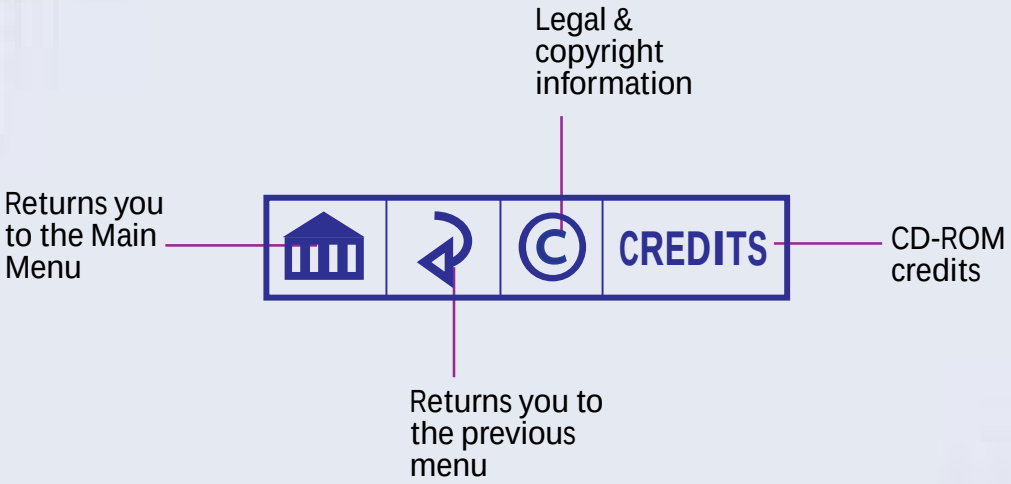

Searching the CD

To use the full-text search features in Acrobat, you will need to do the following:

1) Launch Acrobat Exchange or Acrobat Reader 3.0 with Search Plug-in which is included on the CD.
2) After launching the Acrobat software, using the Tools menu, scroll down to Search and select Indexes. Make sure you have loaded the Search Plug-in from the Optional folder to the Plug-ins folder in Exchange or Reader.
3) Add the FILE XXIndex.pdx (where XX is a two-three letter identifier for the particular SDK name). We have included an index in each of the SDKS. After installing 1 or more SDKS, you will notice a file titled PRIndex, PMIndex, etc. Select each index from each SDK that you are installing.

You will notice a FOLDER titled, "Index". This folder is used by the Acrobat application for search functions only. Simply keep it with the SDKs.

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Main Menu

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CREDITS

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Sample code is supplied as is, without any guarantee. Adobe makes no representation as to their adequacy for any particular purpose or to produce any particular result.

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CREDITS

Thanks!

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Evangelism
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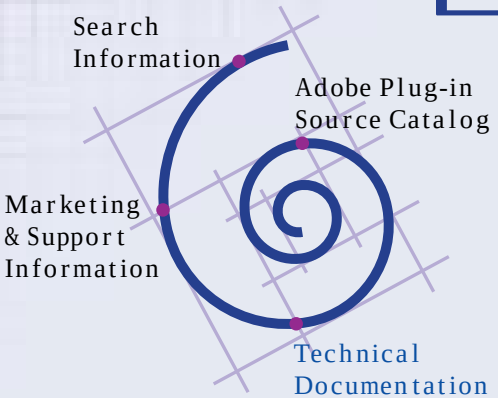
Technical Documentation

- Adobe® Illustrator® Macintosh®
- Adobe Photoshop® Macintosh & Windows®
- Adobe Premiere® Macintosh & Windows
- Adobe PageMaker® Macintosh & Windows
- Adobe After Effects® Macintosh
- Tiff Specification

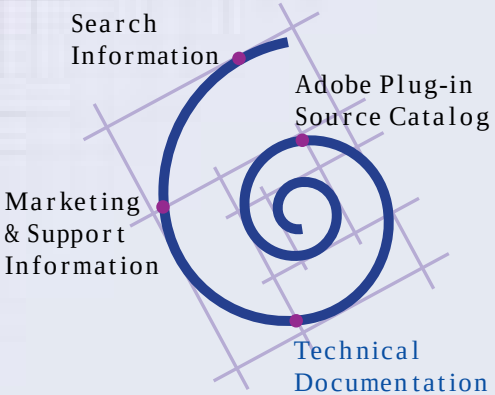


CREDITS

Adobe Illustrator

- API Function Reference (Macintosh only)
- Plug-in Intro & Tutorial (Macintosh only)
- PiPLs in Adobe Illustrator (Macintosh only)

Adobe



CREDITS

Adobe Photoshop

- Photoshop SDK Guide Macintosh
- Plug-In Resource Guide Macintosh
- Photoshop SDK Guide Windows
- Plug-In Resource Guide Windows

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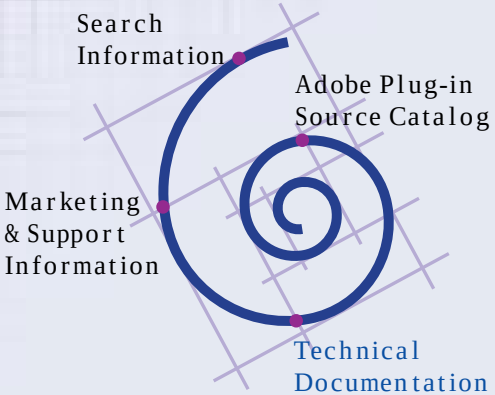
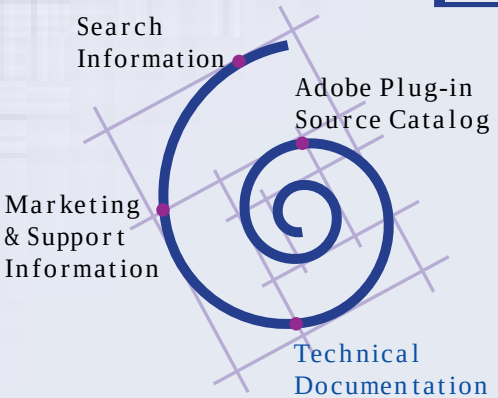


Photoshop documentation is the same for both platforms.

CREDITS

Adobe Premiere

- Premiere SDK Guide Macintosh
- Timecode Specification Macintosh
- Filmstrip File Format Macintosh
- Premiere SDK Guide Windows
- Timecode Specification Windows
- Filmstrip File Format Windows



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Adobe
PageMaker

PageMaker SDK Roadmap
Macintosh

PageMaker SDK Roadmap
Windows

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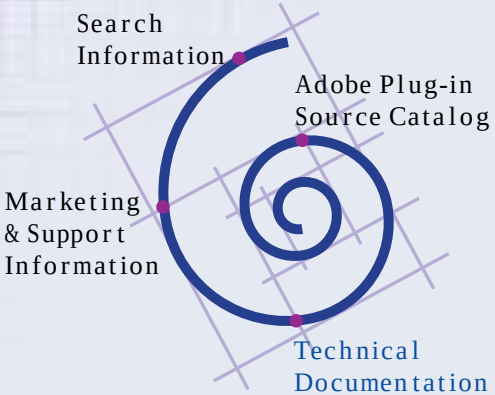

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After Effects

After Effects SDK Guide
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Plug-in Resource Guide
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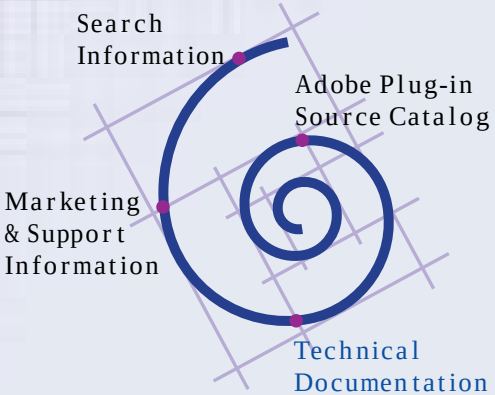
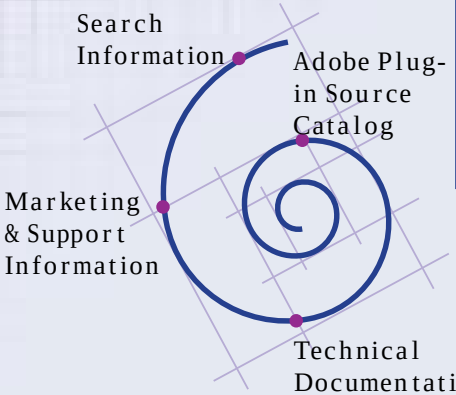


CREDITS

Developer Marketing & Resources

- Adobe Plug-in Source Catalog
- Adobe Shoppe
- Plug-in Registry
- Mareting Programs
- Adobe Developers Association(ADA) Newsletters
- About Adobe Developers Association(U.S.)
- About Adobe Developers Association(Europe)



CREDITS

- Adobe Premiere Plug-In API
- Developing With Adobe Photoshop
- The PageMaker Class Library
- Developing With Adobe Illustrator

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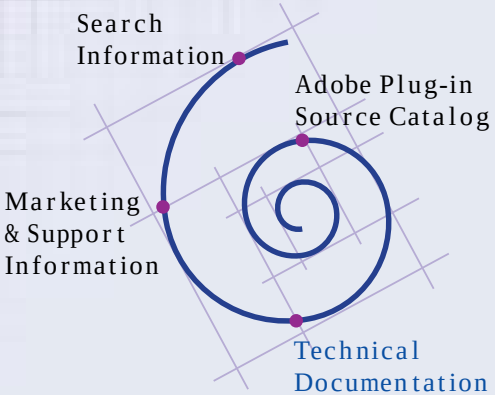

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